

# The Cyclic Shift Channel\*

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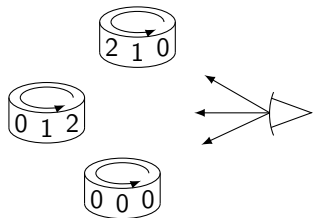
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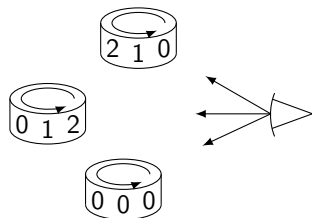
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# Problem statement

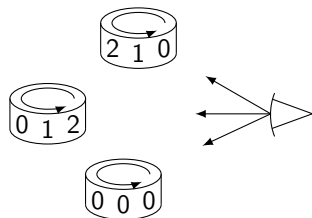


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- The shift within a word is unknown.  
e.g. we can read:  
0 0 0, 1 2 0, 0 2 1.
- Or noisy:  
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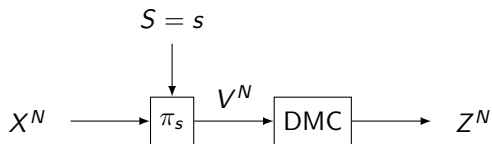
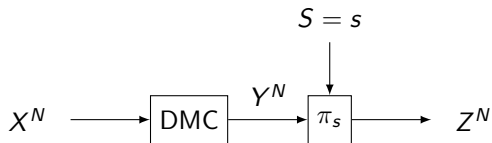
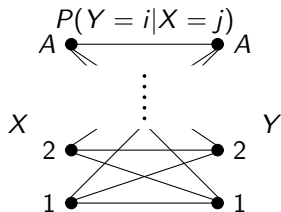
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- Coding against shifts and errors.
- Shifts over a full code word length.
- Interested in short code words.
- Synchronization prefixes are too expensive.

# Channel model



# Capacity

Basic discrete memoryless channel:  $C_{\text{DMC}} = \max_{P(X)} I(X; Y)$ .

After applying the shift  $\pi_S$ :  $C_{\text{CSC}} = \lim_{N \rightarrow \infty} \sup_{P(X^N)} \frac{1}{N} I(X^N; Z^N)$ .

## Theorem

Let  $X^N$  be the input of a CSC of word length  $N$  and  $Z^N$  be the corresponding output. Let  $X^N$  also be the input of the constituent DMC channel based on the confusion matrix and let  $Y^N$  be its output. This implies that  $Z^N$  is a cyclic shift of  $Y^N$  over a random number of positions. The random variable  $S$  denotes this shift and we say that if  $S = s$  then  $Z^N = \pi_s Y^N$ . We have

$$C_{\text{CSC}} = \lim_{N \rightarrow \infty} \sup_{P(X^N)} \frac{1}{N} I(X^N; Z^N) = \lim_{N \rightarrow \infty} \sup_{P(X^N)} \frac{1}{N} I(X^N; Y^N) = C_{\text{DMC}}.$$

- Key:  $I(X^N; Z^N) = I(X^N; Y^N) - I(X^N; S|Z^N)$ .
- $I(X^N; S|Z^N)$  is the unwanted information about the shift  $S$ .
- $I(X^N; S|Z^N) \leq H(S) \leq \log N$ .

# Properties

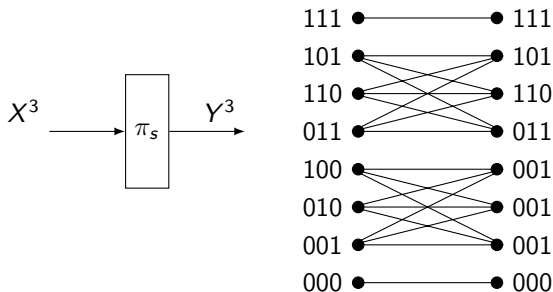
- Capacity achieving  $P_X$  equals the capacity achieving distribution of the DMC, so it is memoryless.
- At capacity  $Z^N$  and  $S$  are independent. So, no information about  $S$  is transferred.
- At capacity  $Z$  is i.i.d.

So, at capacity (asymptotically) all information and influence of the shift is gone.

*But we are interested in short (non-asymptotic) code word lengths.*

# The “normal” shift channel

Fixed length shifts  $L$ , independent of the code word length.  
And no errors.



- capacity achieving  $P(X^3)$ : uniform over the  $L + 1$  (four) groups.
- Capacity equals  $\log L + 1$ .
- Not a memoryless input distribution.



# Codes for the cyclic shift channel

No synchronization prefix.

Let the symbol alphabet size  $A = 2$ .

Let the sequence length  $N = 4$ .

There are  $2^N = 16$  possible words.

We find the following code words or sets, also called *cyclic classes*.

Word 1: {0000}

Word 2: {0001, 0010, 0100, 1000}

Word 3: {0011, 0110, 1100, 1001}

Word 4: {0101, 1010}

Word 5: {0111, 1110, 1101, 1011}

Word 6: {1111}

# Error correcting codes

## Definition

Let  $m_1$  and  $m_2$  be two cyclic classes over the set of sequences of length  $N$  over the alphabet  $\mathcal{A}$ . The *cyclic Hamming distance*  $d_{cH}(m_1, m_2)$  is defined as the minimal Hamming distance between any pair of words from  $m_1 \times m_2$ ,

$$d_{cH}(m_1, m_2) = \min\{d_H(x_1^N, x_2^N) : x_1^N \in m_1, x_2^N \in m_2\}.$$

Here  $d_H(x_1^N, x_2^N)$  is the ordinary Hamming distance.

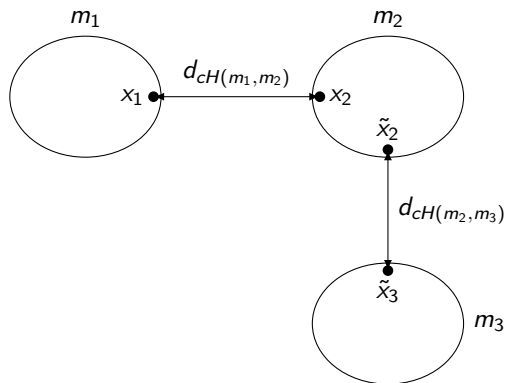
Note that for any two cyclic classes  $m_1$  and  $m_2$ ,  $d_{cH}(m_1, m_2) = d_{cH}(m_2, m_1)$ .

# Triangle inequality

## Theorem

Let  $m_1$ ,  $m_2$ , and  $m_3$  be three arbitrary cyclic classes of sequences of length  $N$  over an alphabet  $\mathcal{A}$ . The following inequality holds.

$$d_{cH}(m_1, m_3) \leq d_{cH}(m_1, m_2) + d_{cH}(m_2, m_3).$$

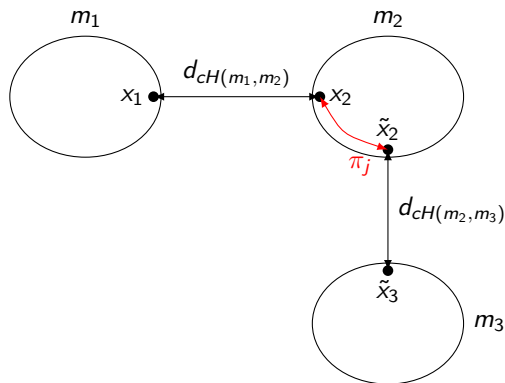


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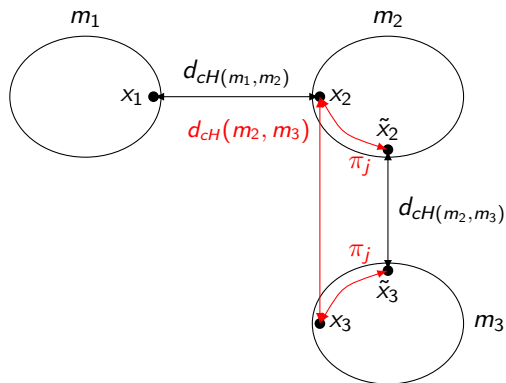


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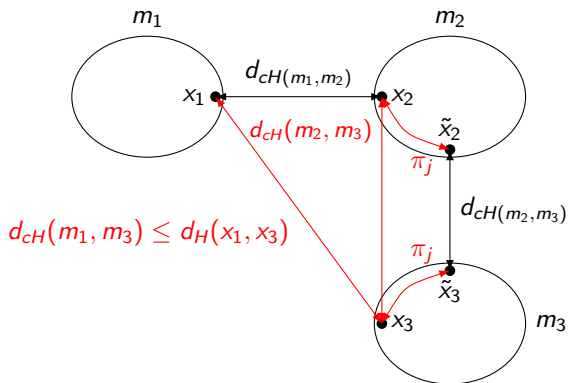


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# Mimimum distance decoding

## Definition

For a given cyclic code  $C$  containing the cyclic classes  $m_1, m_2, \dots, m_K$  as the  $K$  code words, the *minimum cyclic Hamming distance*,  $d_{cH,\min}(C)$  is defined as

$$d_{cH,\min}(C) = \min \{d_{cH}(m_1, m_2) : m_1 \in C, m_2 \in C, m_1 \neq m_2\}.$$

## Theorem

Let  $m_1$  and  $m_2$  be two different code words from  $C$ . Let  $m_3$  be an arbitrary cyclic class with distance  $d_{cH}(m_1, m_3) = e \leq \left\lfloor \frac{d_{cH,\min}(C) - 1}{2} \right\rfloor$ . Then

$$d_{cH}(m_2, m_3) > \left\lfloor \frac{d_{cH,\min}(C) - 1}{2} \right\rfloor.$$

## Code examples

$N$	$A$	$d_{CH,\min}$	nr words	code
3	3	2	5	{000, 012, 021, 111, 222}
3	3	3	3	{000, 111, 222}
4	3	2	9	{0000, 0011, 0022, 0101, 0202, 1111, 1122, 1212, 2222}
4	3	3	3	{0000, 0111, 0222}
5	3	2	17	{00000, 00011, 00101, 00122, 00212, 00221, 01022, 01112, 01121, 01202, 01211, 02021, 02111, 02222, 11111, 11222, 12122}
5	3	3	6	{00000, 00121, 01022, 02112, 11111, 22222}
6	3	3	10	{000000, 000111, 001021, 002122, 012012, 020202, 022211, 111111, 121212, 222222}
6	3	4	5	{000000, 001122, 002211, 111111, 222222}



# Gilbert lower bound

## Theorem

Let  $C$  be a cyclic code with word length  $N$  over an alphabet of size  $A$  and with a minimal cyclic Hamming distance  $d_{cH,\min}$ . Now, given  $N$ ,  $A$ , and  $d_{cH,\min}$ , there must exist a cyclic code  $C$  with

$$|C| \geq \left\lceil \frac{A^N}{N \cdot V(N, A, d_{cH,\min} - 1)} \right\rceil,$$

where  $V(N, A, d)$  is the volume of a sphere of radius  $d$  in  $\mathcal{A}^N$ .

Asymptotically, as  $N \rightarrow \infty$  and  $d_{cH,\min} = 2f \cdot N + 1$ , we find

$$\lim_{N \rightarrow \infty} \frac{\log_A |C(N)|}{N} \geq 1 - h_A(2f),$$

where

$$h_A(p) = p \log_A(A - 1) - p \log_A p - (1 - p) \log_A(1 - p),$$

$$\text{for all } p \in [0, 1 - \frac{1}{A}].$$

This is the same bound as for ordinary error correcting codes.

# Conclusions

- Even though the cyclic shift channel does not appear to be a memoryless channel it (almost) performs the same as the underlying DMC.
- Cyclic class coding improved the detection probability and coding rate over the uncoded case for a particular application.
- The approximately  $(\log N)/N$  loss in rate is visible in the code design, the Gilbert bound, and the capacity considerations.
- Whether we can find codes similar to linear codes is not clear but because we are interested in short code word lengths only this is not so important.